**7th MAY TASK**

1)Notepad, OS, users, implement interface concept?

Ans: Public Interface Notepad{

Public abstract void New();

Public abstract void Open();

}

Public class Windows implements Notepad{

Public void open() {

System.out.println(“click on open”);

}

Public void New() {

System.out.println(“click on New”);

}

}

Public class Users{

Public static void main(String args[]){

Windows w1=new w1();

w1.open();

w1.New();

}

}

2)Can we override static method of a interface?

Ans:  
StaticMethods in **Interface** are defined with the keyword static. These static methods contain the complete definition of the function, therefore these methods cannot be overridden or changed in the implementation class.

3)Interface I

{

Public abstract I();

}

Interface I2{

Public abstract I2();

}

Class A{

A(){

System.out.println(“Hello world”);

}

}

Class B extends A implements I2

{

B(){

System.out.println(“B”);

}

}

Class Sample(){

Public static void main(String args[]){

B ob=new B();

System.out.println(ob instanceof B);

System.out.println(ob instanceof A);

}

}

Output: Hello world

B

Hello world